## Optimization

Thursday, October 27, 2022

1) Transform pur blem into a f(x) (univariate) (differentiable)

2) Look for local extrema of S(x) g(x)=0 Equation =>

say x, is a solution

if  $f''(x_1) > 0 \Rightarrow x_1$  is a local minimum

if & (xi) <0 => x, is a local manimum

if  $g''(x_i)=0 \Rightarrow x_i$  is an inflection point

4) Check against end-points of the function domain

For given, loxed perimeter what is the maximum enclosed area?

A(x,y) = xy (Bivaria te function)

P(x,y) = 2(x+y)  $P_0$ : notation for foxed perimeter

Constaint: 
$$P(x,y) = P_0 \Rightarrow 2(x+y) = P_0$$

Elimente a  $y = \frac{P_0}{2} - x$  varioble,  $y$ 
 $A(x,y) = x\left(\frac{P_0}{2} - x\right) = S(x)$ 

Shep 1.  $S(x) = x\left(\frac{P_0}{2} - x\right)$  l'Agranad  $\Rightarrow$  differentiable

Step 2:  $S'(x) = \frac{P_0}{2} - 2x = 0 \Rightarrow$ 
 $x = \frac{P_0}{4}$  is solution, pursible local extremum

Step 3:  $S''(x) = -2$ 
 $x_1$  is a local maximum  $x_1$ 

Step 4: Check end prins  $S(x) = x\left(\frac{P_0}{2} - x\right)$  (Enclosed)

Somain  $S: [0, \frac{P_0}{2}] \rightarrow [0, 3]$  men  $S(x) = x$ 
 $S(x) = x(x)$ 

Somain  $S: [0, \frac{P_0}{2}] \rightarrow [0, 3]$  men  $S(x) = x$ 

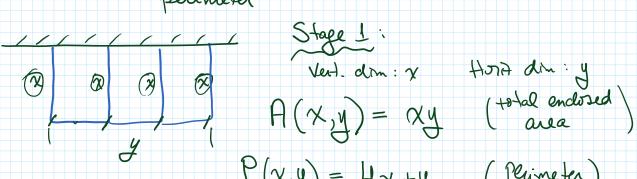
Maximum occurs a  $S(x) = x$ 

Maximum is also global maximum.

Maximum occurs a  $S(x) = x$ 

Maximum is  $S(x) = x$ 
 $S($ 

Three enclosures of maximum total area, knowing that one side is already enclosed, for fixed plumeter



P(x,y) = 4x+y (Perimeter)

 $P_o$  (fixed perimeter), Constraint.  $P(x,y) = P_o$   $4x+y = P_o$ 

Use constant to eliminale y; y=Po-4x =>

A)  $(x,y) = x(P_0 - 4x) = S(x)$  Polynomial constrained differentiable

2) 
$$S'(x) = P_0 - 8x \Rightarrow S'(x) = 0 \Rightarrow x_1 = \frac{P_0}{8}$$

3) 
$$S'(x) = -3$$
,  $<0$  =>  $x_1$  local marximum  $S(0) = 0$   $S(\frac{p_0}{4}) = 0$  =>  $x_1$  global marximum

Maximum occus at 
$$\chi_1 = \frac{P_0}{8}$$
  
Maximum is  $S(\chi_1) = \frac{P_0}{8}(P_0 - \frac{P_0}{2}) = \frac{P_0}{16}$ .

Clark how A to conine at B

Start from A to arrive at B EN 3: in least amount of time if Swimming speed is known & walking speed is known. Solution Stage 1: Notation: A AC Cloud length:  $L(\theta) = 2R \sin \frac{\theta}{2}$  walk swim  $T(\theta) = \frac{2R}{s} \sin \frac{\theta}{2} + \frac{R}{w} (\overline{n} - \theta)$ three yeard time when we have the speed time. Stage 3: Local extrema  $T'(\theta) = \frac{R}{S} \cos \frac{\theta}{2} - \frac{R}{W} = 0 \Rightarrow$  $cos \frac{y}{z} = \frac{y}{w} \Rightarrow 0, = cos \frac{y}{w}$ Stage 4: Local min on max  $T''(0) = -\frac{R}{2s} \sin \frac{\theta}{2} < 0 \Rightarrow local maximum$ Stage 5: Check endpoints  $\theta=0$  (walk only):  $T(0)=\frac{i^2R}{w^2}$ 0=7 (Swim only):  $T(7) = \frac{2R}{S}$ Conclusion: combining simming & walking always leads to lorger time if  $T(0) < T(\overline{n}) \Rightarrow \frac{\pi R}{W} < \frac{2R}{S} \Rightarrow W > \frac{\pi}{2}S$ When walking speed is (I)=1.57 times swimming speed walking minimizes time il TIO 12 TIN). W= "S, walking/swimming the the

if  $T(0) > T(\pi)$ :  $W < \frac{\pi}{2} S$ , swimming takes less time