Lesson concepts:

- Vectors
- Vector operations
- Linear combinations
- Matrix vector multiplication

- Some quantities arising in applications can be expressed as single numbers, called "scalars"
 - $\circ~$ Speed of a car on a highway $v\,{=}\,35$ mph
 - $\circ~$ A person's height $H\,{=}\,183~{\rm cm}$
- Many other quantitites require more than one number:
 - \circ Position in a city: "Intersection of 86th St and 3rd Av"
 - Position in 3D space: (x, y, z)
 - Velocity in 3D space: (u, v, w)

Definition. A vector is a grouping of m scalars

$$\boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \in S^m, v_i \in S$$

- The scalars usually are naturals (S = N), integers (S = Z), rationals (S = Q), reals (S = R), or complex numbers (S = C)
- We often denote the dimension and set of scalars as $oldsymbol{v} \in S^m$, e.g. $oldsymbol{v} \in \mathbb{R}^m$
- Sets of vectors are denoted as

$$\mathcal{V} = \{ \boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix}, v_i \in S \}$$
(1)

- A vector can also be interpreted as a function from a subset of ${\mathbb N}$ to S

 $v: \{1, 2, \dots, m\} \to S$

• Vector addition. Consider two vectors *u*, *v* ∈ *V*. We define the sum of the two vectors as the vector containing the sum of the components

$$\boldsymbol{w} = \boldsymbol{u} + \boldsymbol{v} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_m \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_m + v_m \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_m \end{bmatrix}$$

>> u=[1 2 3]; v=[-2 1 2]; u+v

Scalar multiplication. Consider α ∈ S, u ∈ V. We define the multiplication of vector u by scalar α as the vector containing the product of each component of u with the scalar α

$$\boldsymbol{w} = \alpha \ \boldsymbol{u} = \begin{bmatrix} \alpha \ u_1 \\ \alpha \ u_2 \\ \vdots \\ \alpha \ u_m \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_m \end{bmatrix}$$

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 $(-1 \ 3 \ 5)$

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• Linear combination. Let $\alpha, \beta \in S$, $u, v \in V$. Define a linear combination of two vectors by

$$\boldsymbol{w} = \alpha \ \boldsymbol{u} + \beta \ \boldsymbol{v} = \begin{bmatrix} \alpha u_1 \\ \alpha u_2 \\ \vdots \\ \alpha u_m \end{bmatrix} + \begin{bmatrix} \beta v_1 \\ \beta v_2 \\ \vdots \\ b\beta v_m \end{bmatrix} = \begin{bmatrix} \alpha u_1 + \beta v_1 \\ \alpha u_2 + \beta v_2 \\ \vdots \\ \alpha u_m + \beta v_m \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_m \end{bmatrix}$$

• Linear combination of \boldsymbol{n} vectors

$$\boldsymbol{b} = x_1 \boldsymbol{a}_1 + x_2 \boldsymbol{a}_2 + \dots + x_n \boldsymbol{a}_n = \begin{bmatrix} x_1 a_{11} + x_2 a_{12} + \dots + x_n a_{1n} \\ x_1 a_{21} + x_2 a_{22} + \dots + x_n a_{2n} \\ \vdots \\ x_1 a_{m1} + x_2 a_{m2} + \dots + x_n a_{mn} \end{bmatrix}$$

"Start at the center of town. Go east 3 blocks and north 2 blocks. What is your final position?"

$$\boldsymbol{s} = \left[\begin{array}{c} 0 \\ 0 \end{array}
ight], \boldsymbol{e}_E = \left[\begin{array}{c} 1 \\ 0 \end{array}
ight], \boldsymbol{e}_N = \left[\begin{array}{c} 0 \\ 1 \end{array}
ight]$$

 $\alpha_E = 3, \, \alpha_N = 2$

$$\boldsymbol{f} = \boldsymbol{s} + \alpha_E \, \boldsymbol{e}_E + \alpha_N \, \boldsymbol{e}_N = \begin{bmatrix} 0 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

Linear combinations allow us to express a position in space using a standard set of directions. Questions:

- How many standard directions are needed?
- Can any position be specified as a linear combination?
- How to find the scalars needed to express a position as a linear combination?

Seek a more compact notation for the linear combination

$$a\begin{bmatrix}1\\2\\3\end{bmatrix}+b\begin{bmatrix}-1\\0\\1\end{bmatrix}+c\begin{bmatrix}2\\0\\1\end{bmatrix}=\begin{bmatrix}a-b+2c\\2a\\3a+b+c\end{bmatrix}$$

• Group the vectors together to form a "matrix"

$$\boldsymbol{A} = \left[\begin{array}{rrrr} 1 & -1 & 2 \\ 2 & 0 & 0 \\ 3 & 1 & 1 \end{array} \right]$$

• Group the scalars together to form a vector

$$\boldsymbol{u} = \left[egin{array}{c} a \\ b \\ c \end{array}
ight]$$

• Define matrix-vector multiplication

$$\boldsymbol{A}\boldsymbol{u} = \begin{bmatrix} 1 & -1 & 2 \\ 2 & 0 & 0 \\ 3 & 1 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a - b + 2c \\ 2a \\ 3a + b + c \end{bmatrix}$$

• In general

$$\boldsymbol{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix} = \begin{bmatrix} \boldsymbol{a}_1 & \boldsymbol{a}_2 & \dots & \boldsymbol{a}_n \end{bmatrix}, \boldsymbol{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$
$$\boldsymbol{b} = \boldsymbol{A} \boldsymbol{x} = x_1 \boldsymbol{a}_1 + x_2 \boldsymbol{a}_2 + \dots + x_n \boldsymbol{a}_n = \begin{bmatrix} x_1 a_{11} + x_2 a_{12} + \dots + x_n a_{1n} \\ x_1 a_{21} + x_2 a_{22} + \dots + x_n a_{2n} \\ \vdots \\ x_1 a_{m1} + x_2 a_{m2} + \dots + x_n a_{mn} \end{bmatrix}$$

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9/10

• Construct linear combination of vectors $u = [1 \ -1 \ 2]$, $v = [2 \ 1 \ -1]$ scaled by $\alpha = 2$ and $\beta = 3$, respectively

```
>> u=[1 -1 2]; v=[2 1 -1]; alpha=2; beta=3;

>> alpha*u+beta*v

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```

```
>> A=[u v]; x=[alpha; beta]; A*x
```

>>

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```

 $\left(\begin{array}{c} 8\\1\\1\end{array}\right)$

>>