Overview

- Vectors and matrices
- Linear combinations
- Matrix operations
- Linear transformations
- Linear system, Gaussian elimination, similarity transforms, row-echelon form
- Matrix inverse, Gauss-Jordan
- Vector space, linear dependence, linear independence
- Matrix vector spaces
- Vector space basis, dimension
- Vector space sum, direct sum. Fundamental theorem of linear algebra
- Gram-Schmidt orthonormalization
- Factorizations: LU, QR

• A vector is a grouping of m scalars

$$\boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \in S^m, v_i \in S, \text{ usually } S = \mathbb{R}.$$

• An m by n matrix is a grouping of n vectors,

$$\boldsymbol{A} = [\boldsymbol{a}_1 \ \boldsymbol{a}_2 \ \dots \ \boldsymbol{a}_n] \in S^{m \times n}$$
, usually $S^{m \times n} = \mathbb{R}^{m \times n}$

where each vector has m scalar components $a_1, a_2, ..., a_n \in S^m$, usually \mathbb{R}^m .

• Matrix components with indices taking values $i \in \{1, ..., m\}, j \in \{1, ..., n\}$

$$\boldsymbol{A} \in \mathbb{R}^{m \times n}, \boldsymbol{A} = [a_{ij}]$$

• Linear combination. Let $\alpha, \beta \in S$, $u, v \in V$. Define a linear combination of two vectors by

$$\boldsymbol{w} = \alpha \ \boldsymbol{u} + \beta \ \boldsymbol{v} = \begin{bmatrix} \alpha u_1 \\ \alpha u_2 \\ \vdots \\ \alpha u_m \end{bmatrix} + \begin{bmatrix} \beta v_1 \\ \beta v_2 \\ \vdots \\ b\beta v_m \end{bmatrix} = \begin{bmatrix} \alpha u_1 + \beta v_1 \\ \alpha u_2 + \beta v_2 \\ \vdots \\ \alpha u_m + \beta v_m \end{bmatrix} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_m \end{bmatrix}$$

• Linear combination of n vectors

$$\boldsymbol{b} = x_1 \boldsymbol{a}_1 + x_2 \boldsymbol{a}_2 + \dots + x_n \boldsymbol{a}_n = \begin{bmatrix} x_1 a_{11} + x_2 a_{12} + \dots + x_n a_{1n} \\ x_1 a_{21} + x_2 a_{22} + \dots + x_n a_{2n} \\ \vdots \\ x_1 a_{m1} + x_2 a_{m2} + \dots + x_n a_{mn} \end{bmatrix}$$

$$\boldsymbol{b} = x_1 \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix} + x_2 \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + x_n \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}$$

• The sum of matrices $oldsymbol{A}, oldsymbol{B} \in \mathbb{R}^{m imes n}$

$$\boldsymbol{A} = [a_{i,j}], \boldsymbol{B} = [b_{i,j}]$$

is the matrix $oldsymbol{C}=oldsymbol{A}+oldsymbol{B}$ with components

$$\boldsymbol{C} = [c_{i,j}], c_{i,j} = a_{i,j} + b_{i,j}$$

• The scalar multiplication of matrix $A \in \mathbb{R}^{m \times n}$ by $\alpha \in \mathbb{R}$ is $B = \alpha A$

$$\boldsymbol{A} = [a_{i,j}], \boldsymbol{B} = [b_{i,j}] = [\alpha a_{i,j}]$$

• (A+B)+C=A+(B+C), A+B=B+A

• Matrix-vector multiplication=linear combination ($m{b} \in \mathbb{R}^m, m{A} \in \mathbb{R}^{m imes n}, m{x} \in \mathbb{R}^n$)

$$\boldsymbol{b} = \boldsymbol{A}\boldsymbol{x} = x_1\boldsymbol{a}_1 + x_2\boldsymbol{a}_2 + \dots + x_n\boldsymbol{a}_n = \begin{bmatrix} x_1a_{11} + x_2a_{12} + \dots + x_na_{1n} \\ x_1a_{21} + x_2a_{22} + \dots + x_na_{2n} \\ \vdots \\ x_1a_{m1} + x_2a_{m2} + \dots + x_na_{mn} \end{bmatrix}$$

• Matrix-matrix multiplications $m{B} = m{A}m{X}$ ($m{B} \in \mathbb{R}^{m imes p}, m{A} \in \mathbb{R}^{m imes n}, m{X} \in \mathbb{R}^{n imes p}$)

- Vectors are single-column matrices, $m{b} \in \mathbb{R}^m$ is shorthand for $m{b} \in \mathbb{R}^{m imes 1}$
- Matrix multiplication is associative

$$(AB)C = A(BC)$$

• Matrix multiplication is not commutative, i.e., there do exist A, B such that

 $AB \neq BA$

• Grouping of m scalars into a column vector \boldsymbol{v} is an arbitrary choice

$$\boldsymbol{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix} \in S^{m \times 1}, v_i \in S, \text{ usually } S = \mathbb{R}.$$

• Introduce transposition to switch between the two groupings

$$\boldsymbol{v}^T = [v_1 \ v_2 \ \dots \ v_m] \in S^{1 \times m}, v_i \in S, \text{ usually } S = \mathbb{R}.$$

- A preferred type of grouping is useful in calculations
- Preferred grouping: column vectors such that $v \in S^m$ is understood to signify a column vector. When explicitly required, write $v \in S^{m \times 1}$
- Linear combination of row vectors

$$\boldsymbol{b}^T = x_1 \boldsymbol{a}_1^T + x_2 \boldsymbol{a}_2^T + \dots + x_n \boldsymbol{a}_n^T$$

• Matrix-vector multiplication has been introduced as

$$\boldsymbol{b} = \boldsymbol{A}\boldsymbol{x} = x_1\boldsymbol{a}_1 + x_2\boldsymbol{a}_2 + \dots + x_n\boldsymbol{a}_n = \begin{bmatrix} x_1a_{11} + x_2a_{12} + \dots + x_na_{1n} \\ x_1a_{21} + x_2a_{22} + \dots + x_na_{2n} \\ \vdots \\ x_1a_{m1} + x_2a_{m2} + \dots + x_na_{mn} \end{bmatrix}$$

• Matrix-vector multiplication can be seen a "rows over columns rule"

$$\boldsymbol{A}\boldsymbol{x} = \begin{bmatrix} \boldsymbol{a}_1 & \boldsymbol{a}_2 & \dots & \boldsymbol{a}_n \end{bmatrix} \begin{bmatrix} \boldsymbol{x}_1 \\ \boldsymbol{x}_2 \\ \vdots \\ \boldsymbol{x}_n \end{bmatrix} = \boldsymbol{x}_1 \boldsymbol{a}_1 + \boldsymbol{x}_2 \boldsymbol{a}_2 + \dots + \boldsymbol{x}_n \boldsymbol{a}_n$$

• "Rows over columns" also works for components

$$\boldsymbol{A}\boldsymbol{x} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} x_1a_{11} + x_2a_{12} + \cdots + x_na_{1n} \\ x_1a_{21} + x_2a_{22} + \cdots + x_na_{2n} \\ \vdots \\ x_1a_{m1} + x_2a_{m2} + \cdots + x_na_{mn} \end{bmatrix}$$

- Scalar product: $\boldsymbol{u}, \boldsymbol{v} \in \mathbb{R}^m$, $\boldsymbol{u}^T \boldsymbol{v} = \boldsymbol{u} \cdot \boldsymbol{v} = u_1 v_1 + u_2 v_2 + \dots + u_m v_m$
- 2-norm: $\boldsymbol{u} \in \mathbb{R}^m$, $\|\boldsymbol{u}\| = (\boldsymbol{u}^T \boldsymbol{u})^{1/2}$
- Angle between two vectors:

$$\cos(\theta) = \frac{\boldsymbol{v}^T \boldsymbol{w}}{\|\boldsymbol{v}\| \|\boldsymbol{w}\|}$$

• Transpose: swap between rows and columns $oldsymbol{A} = [oldsymbol{a}_1 \ \dots \ oldsymbol{a}_n]$

$$\boldsymbol{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \boldsymbol{A}^{T} = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{n1} \\ a_{12} & a_{22} & \cdots & a_{n2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1m} & a_{2m} & \cdots & a_{nm} \end{bmatrix} = \begin{bmatrix} \boldsymbol{a}_{1}^{T} \\ \vdots \\ \boldsymbol{a}_{1}^{T} \end{bmatrix}$$

• Linear combination of rows as vector-matrix product

$$\boldsymbol{b}^T = x_1 \boldsymbol{a}_1^T + x_2 \boldsymbol{a}_2^T + \dots + x_n \boldsymbol{a}_n^T = \boldsymbol{x}^T \boldsymbol{A}^T$$

• Transposition of product (multiple linear combinations): $(\boldsymbol{A}\boldsymbol{B})^T = \boldsymbol{B}^T \boldsymbol{A}^T$

• Matrices often exhibit some intrinsic structure, for example

$$A = \left[egin{array}{cc} B & C \ C & B \end{array}
ight], D = \left[egin{array}{cc} E & F \ F & E \end{array}
ight]$$

 $A, D \in \mathbb{R}^{2m \times 2n}$, $B, C, E, F \in \mathbb{R}^{m \times n}$ (other structures possible)

• Addition over compatible block dimensions

• Multiplication, "row over columns" for compatible block dimensions

• Matrix block transposition

$$\boldsymbol{M} = \left[egin{array}{ccc} \boldsymbol{U} & \boldsymbol{V} \\ \boldsymbol{X} & \boldsymbol{Y} \end{array}
ight], \boldsymbol{M}^T = \left[egin{array}{ccc} \boldsymbol{U}^T & \boldsymbol{X}^T \\ \boldsymbol{V}^T & \boldsymbol{Y}^T \end{array}
ight]$$

- $T: \mathbb{R}^n \to \mathbb{R}^m$, mapping of vectors in \mathbb{R}^n to vectors in \mathbb{R}^m
- Of special interest: linear mappings that preserve linear combinations

$$T(\alpha \boldsymbol{u} + \beta \boldsymbol{v}) = \alpha T(\boldsymbol{u}) + \beta T(\boldsymbol{v})$$

• Matrix **B** of linear transformation

$$T(\boldsymbol{v}) = T(v_1\boldsymbol{e}_1 + \dots + v_n\boldsymbol{e}_n) = v_1T(\boldsymbol{e}_1) + \dots + v_nT(\boldsymbol{e}_n)$$
$$\boldsymbol{B} = \begin{bmatrix} T(\boldsymbol{e}_1) & T(\boldsymbol{e}_2) & \dots & T(\boldsymbol{e}_n) \end{bmatrix} \in \mathbb{R}^{m \times n}$$
$$T(\boldsymbol{v}) = \boldsymbol{B}\boldsymbol{v}$$

• Consider two successive linear mappings $S: \mathbb{R}^p \to \mathbb{R}^n$, $T: \mathbb{R}^n \to \mathbb{R}^m$

$$\boldsymbol{v} = S(\boldsymbol{u}) = \boldsymbol{A}\boldsymbol{u}, \boldsymbol{w} = T(\boldsymbol{v}) = \boldsymbol{B}\boldsymbol{v}$$

• Linear mapping composition, $U: \mathbb{R}^p \to \mathbb{R}^m$, $U = T \circ S$

$$w = Cu = U(u) = T(S(u)) = T(Au) = BAu \Rightarrow C = BA$$

Matrix of composition is matrix product of individual mappings.

• Stretching, $T: \mathbb{R}^m \to \mathbb{R}^m$, T(v) = Av

$$\boldsymbol{A} = \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_m \end{bmatrix}$$

• Orthogonal projection of $v \in \mathbb{R}^m$ along $u \in \mathbb{R}^m$, ||u|| = 1, $T(v) = P_u v$

$$P_u = u u^T$$

• Reflection across vector $\boldsymbol{w} \in \mathbb{R}^m$, $\|\boldsymbol{w}\| = 1$, $T(\boldsymbol{v}) = \boldsymbol{R}\boldsymbol{v}$

$$\boldsymbol{R} = 2 \boldsymbol{w} \boldsymbol{w}^T - \boldsymbol{I}$$

• Rotation in \mathbb{R}^2

$$\boldsymbol{R}_{\theta} = \left[\begin{array}{c} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{array} \right]$$

$$a_{11} x_1 + a_{12} x_2 + \dots + a_{1n} x_n = b_1$$

$$a_{21} x_1 + a_{22} x_2 + \dots + a_{2n} x_n = b_2$$

:

$$a_{m1} x_1 + a_{m2} x_2 + \dots + a_{mn} x_n = b_m$$

- Matrix form A x = b, $A \in \mathbb{R}^{m \times n}$, $x \in \mathbb{R}^n$, $b \in \mathbb{R}^m$
- Simple systems:
 - A diagonal
 - A triangular

• Solve Ax = b by bringing to simpler form. Gaussian elimination: triangular

$$\begin{cases} x_1 + 2x_2 - x_3 = 2 \\ 2x_1 - x_2 + x_3 = 2 \\ 3x_1 - x_2 - x_3 = 1 \end{cases}, \begin{cases} x_1 + 2x_2 - x_3 = 2 \\ -5x_2 + 3x_3 = -2 \\ -7x_2 + 2x_3 = -5 \end{cases}, \begin{cases} x_1 + 2x_2 - x_3 = 2 \\ -5x_2 - 3x_3 = -2 \\ -5x_2 + 3x_3 = -2 \\ -\frac{11}{5}x_3 = -\frac{11}{5} \end{cases}$$

• Work with bordered matrix

$$\begin{bmatrix} 1 & 2 & -1 & 2 \\ 2 & -1 & 1 & 2 \\ 3 & -1 & -1 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & -1 & 2 \\ 0 & -5 & 3 & -2 \\ 0 & -7 & 2 & -5 \end{bmatrix} \sim \begin{vmatrix} 1 & 2 & -1 & 2 \\ 0 & -5 & 3 & -2 \\ 0 & 0 & -\frac{11}{5} & -\frac{11}{5} \end{vmatrix}$$

• Can obtain no, unique, infinite solutions

$$\begin{cases} x_1 + 2x_2 + 3x_3 = 3\\ x_2 + x_3 = 1 \text{ Infinite}, \\ 0 = 0 \end{cases} \begin{cases} x_1 + 2x_2 + 3x_3 = 3\\ x_2 + x_3 = 1 \text{ None}\\ 0 = 1 \end{cases}$$

- Analyze by bring to reduced row echelon form
 - $-\,$ All zero rows are below non-zero rows
 - First non-zero entry on a row is called the *leading entry*
 - $-\,$ In each non-zero row, the leading entry is to the left of lower leading entries
 - Each leading entry equals 1 and is the only non-zero entry in its column

• Step k in Gaussian elimination can be seen as multiplication with

$$\boldsymbol{L}_{k} = \begin{pmatrix} 1 & \dots & 0 & \dots & 1 \\ 0 & \ddots & 0 & \dots & 0 \\ 0 & \dots & 1 & \dots & 0 \\ 0 & \dots & -l_{k+1,k} & \dots & 0 \\ 0 & \dots & -l_{k+2,k} & \dots & 0 \\ \vdots & \dots & \vdots & \ddots & \vdots \\ 0 & \dots & -l_{m,k} & \dots & 1 \end{pmatrix}, \boldsymbol{L}_{k}^{-1} = \begin{pmatrix} 1 & \dots & 0 & \dots & 1 \\ 0 & \ddots & 0 & \dots & 0 \\ 0 & \dots & 1 & \dots & 0 \\ 0 & \dots & l_{k+1,k} & \dots & 0 \\ 0 & \dots & l_{k+2,k} & \dots & 0 \\ \vdots & \dots & \vdots & \ddots & \vdots \\ 0 & \dots & l_{m,k} & \dots & 1 \end{pmatrix}$$

• $A \in \mathbb{R}^{m imes m}$ is invertible if there exists $X \in \mathbb{R}^{m imes m}$ such that

$$AX = XA = I$$

• Notation $X = A^{-1}$, is the *inverse* of A.

- When does a matrix inverse exist? $oldsymbol{A} \in \mathbb{R}^{m imes m}$
 - a \boldsymbol{A} invertible
 - b $\boldsymbol{A} \boldsymbol{x} = \boldsymbol{b}$ has a unique solution for all $\boldsymbol{b} \in \mathbb{R}^m$
 - c Ax = 0 has a unique solution
 - d The reduced row echelon form of \boldsymbol{A} is \boldsymbol{I}
 - e $\,A\,$ can be written as product of elementary matrices

$$a \Rightarrow b \Rightarrow c \Rightarrow d \Rightarrow e \Rightarrow a$$

• X is inverse if AX = I or

$$oldsymbol{A} \left[oldsymbol{x}_1 \ oldsymbol{x}_2 \ \dots \ oldsymbol{x}_m \
ight] \!=\! \left[oldsymbol{A} oldsymbol{x}_1 \ oldsymbol{A} oldsymbol{x}_2 \ \dots \ oldsymbol{A} oldsymbol{x}_m \
ight] \!=\! \left[oldsymbol{e}_1 \ oldsymbol{e}_2 \ \dots \ oldsymbol{e}_m \
ight]$$

• Gauss-Jordan: similar to Gauss elimination

• $(\boldsymbol{A}\boldsymbol{B})^{-1} = \boldsymbol{B}^{-1}\boldsymbol{A}^{-1}$, $(\boldsymbol{A}^T)^{-1} = (\boldsymbol{A}^{-1})^T$

Addition rules for	$\forall \boldsymbol{a}, \boldsymbol{b}, \boldsymbol{c} \in V$
$a + b \in V$	Closure
a + (b + c) = (a + b) + c	Associativity
a+b=b+a	Commutativity
0+a=a	Zero vector
a + (-a) = 0	Additive inverse
Scaling rules for	$\forall \boldsymbol{a}, \boldsymbol{b} \in V$, $\forall x, y \in S$
$x \mathbf{a} \in V$	Closure
$x(\boldsymbol{a} + \boldsymbol{b}) = x\boldsymbol{a} + x\boldsymbol{b}$	Distributivity
$(x+y)\mathbf{a} = x\mathbf{a} + y\mathbf{a}$	Distributivity
$x(y\boldsymbol{a}) = (xy)\boldsymbol{a}$	Composition
1a = a	Scalar identity

The vectors a₁, a₂, ..., a_n ∈ V, are linearly dependent if there exist n scalars, x₁, ..., x_n ∈ S, at least one of which is different from zero such that

$$x_1 \boldsymbol{a}_1 + \dots x_n \boldsymbol{a}_n = \boldsymbol{0}$$

• The vectors $a_1, a_2, ..., a_n \in \mathcal{V}$, are linearly independent if the only n scalars, $x_1, ..., x_n \in S$, that satisfy

$$x_1 \boldsymbol{a}_1 + \dots x_n \boldsymbol{a}_n = \boldsymbol{0}$$
, are $x_1 = x_2 = \dots = x_n = 0$

- A set of vectors $\boldsymbol{u}_1,...,\boldsymbol{u}_n\!\in\!\mathcal{V}$ is a basis for vector space \mathcal{V} if:
 - 1 $\boldsymbol{u}_1, ..., \boldsymbol{u}_n$ are linearly independent;
 - 2 span $\{u_1, ..., u_n\} = \mathcal{V}$.
- The number of vectors $u_1, ..., u_n \in \mathcal{V}$ within a basis is the dimension of the vector space \mathcal{V} .
- The column space (or range) of matrix $A \in \mathbb{R}^{m \times n}$ is the set of vectors reachable by linear combination of the matrix column vectors

$$C(\boldsymbol{A}) = \operatorname{range}(\boldsymbol{A}) = \{ \boldsymbol{b} \in \mathbb{R}^m | \exists \boldsymbol{x} \in \mathbb{R}^n \text{ such that } \boldsymbol{b} = \boldsymbol{A} \boldsymbol{x} \} \subseteq \mathbb{R}^m$$

- Left null space, $N(\mathbf{A}^T) = \{ \mathbf{y} \in \mathbb{R}^m | \mathbf{A}^T \mathbf{y} = 0 \} \subseteq \mathbb{R}^m$, the part of \mathbb{R}^m not reachable by linear combination of columns of \mathbf{A}
- The null space of a matrix $oldsymbol{A} \in \mathbb{R}^{m imes n}$ is the set

$$N(\boldsymbol{A}) = \operatorname{null}(\boldsymbol{A}) = \{\boldsymbol{x} \in \mathbb{R}^n | \boldsymbol{A} \boldsymbol{x} = \boldsymbol{0}\} \subseteq \mathbb{R}^n$$

• The *row space* of *A* as

$$R(\boldsymbol{A}) = C(\boldsymbol{A}^T) = \{\boldsymbol{c} \in \mathbb{R}^n | \exists \boldsymbol{y} \in \mathbb{R}^m \text{ such that } \boldsymbol{c} = \boldsymbol{A}^T \boldsymbol{y} \} \subseteq \mathbb{R}^n$$

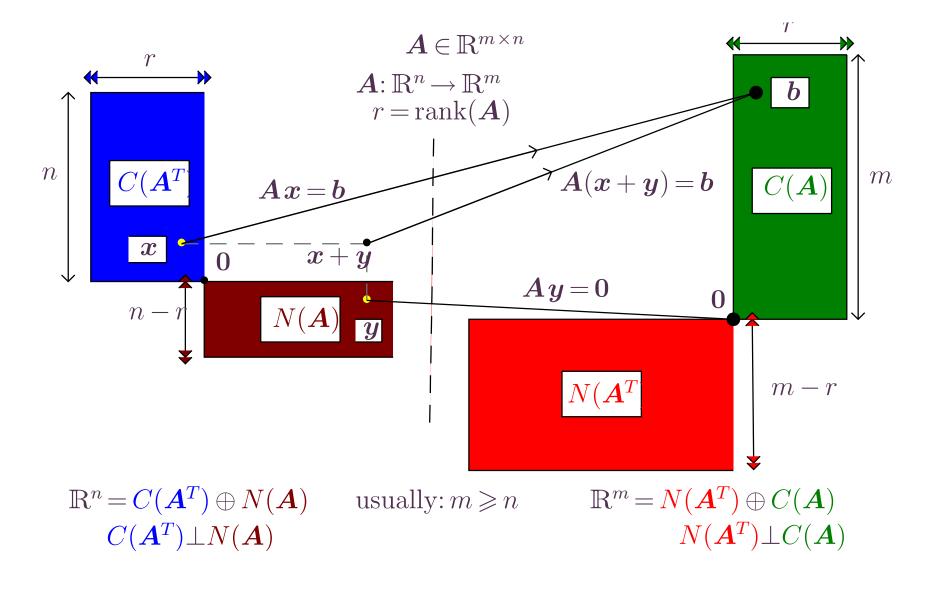
- Given two vector subspaces $(\mathcal{U}, \mathcal{S}, +)$, $(\mathcal{V}, \mathcal{S}, +)$ of the space $(\mathcal{W}, \mathcal{S}, +)$, the sum is the set $\mathcal{U} + \mathcal{V} = \{ u + v \mid u \in \mathcal{U}, v \in \mathcal{V} \}.$
- Given two vector subspaces (U, S, +), (V, S, +) of the space (W, S, +), the direct sum is the set U ⊕ V = {u + v | ∃! u ∈ U, ∃!v ∈ V}. (unique decomposition)
- Given two vector subspaces $(\mathcal{U}, \mathcal{S}, +)$, $(\mathcal{V}, \mathcal{S}, +)$ of the space $(\mathcal{W}, \mathcal{S}, +)$, the intersection is the set

$$\mathcal{U} \cap \mathcal{V} = \{ \boldsymbol{x} | \boldsymbol{x} \in \mathcal{U}, \boldsymbol{x} \in \mathcal{V} \}.$$

- Two vector subspaces (U, S, +), (V, S, +) of the space (W, S, +) are orthogonal subspaces, denoted U⊥V if u^Tv = 0 for any u ∈ U, v ∈ V.
- Two vector subspaces $(\mathcal{U}, \mathcal{S}, +)$, $(\mathcal{V}, \mathcal{S}, +)$ of the space $(\mathcal{W}, \mathcal{S}, +)$ are orthogonal complements, denoted $\mathcal{U} = \mathcal{V}^{\perp}$, $\mathcal{V} = \mathcal{U}^{\perp}$ if $\mathcal{U} \perp \mathcal{V}$ and $\mathcal{U} + \mathcal{V} = \mathcal{W}$.
- Orthogonal complement subspaces form a direct sum $\mathcal{U}=\mathcal{V}^{\perp}$, $\mathcal{V}=\mathcal{U}^{\perp}$ \Rightarrow

$$\mathcal{U} + \mathcal{V} = \mathcal{U} \oplus \mathcal{V}$$

FTLA



• $\boldsymbol{A} = \boldsymbol{Q} \boldsymbol{R}, \boldsymbol{Q}$ orthogonal, \boldsymbol{R} triangular

$$\boldsymbol{A} = [\boldsymbol{a}_1 \ \boldsymbol{a}_2 \ \dots \ \boldsymbol{a}_n] = [\boldsymbol{q}_1 \ \boldsymbol{q}_2 \ \dots \ \boldsymbol{q}_n] \begin{bmatrix} r_{11} \ r_{12} \ \dots \ r_{1n} \\ 0 \ r_{22} \ \dots \ r_{2n} \\ \vdots \ \ddots \ \vdots \\ 0 \ 0 \ \dots \ r_{nn} \end{bmatrix} = \boldsymbol{Q} \boldsymbol{R}$$

• Identify on both sides to obtain

$$\begin{aligned}
 q_1 &= a_1 / r_{11} \\
 q_2 &= (a_2 - r_{12} q_1) / r_{22} \\
 q_3 &= (a_3 - r_{13} q_1 - r_{23} q_2) / r_{33} \\
 \vdots
 \end{aligned}$$

• Gaussian elimination produces a sequence matrices similar to $oldsymbol{A} \in \mathbb{R}^{m imes m}$

$$\boldsymbol{A} = \boldsymbol{A}^{(0)} \sim \boldsymbol{A}^{(1)} \sim \cdots \sim \boldsymbol{A}^{(k)} \sim \cdots \sim \boldsymbol{A}^{(m-1)}$$

- Step k produces zeros underneath diagonal position (k, k)
- Step k can be represented as multiplication by matrix

$$\boldsymbol{A}^{(k)} = \boldsymbol{L}_{k} \boldsymbol{A}^{(k-1)}, \boldsymbol{L}_{k} = \begin{pmatrix} 1 & \dots & 0 & \dots & 1 \\ 0 & \ddots & 0 & \dots & 0 \\ 0 & \dots & 1 & \dots & 0 \\ 0 & \dots & -l_{k+1,k} & \dots & 0 \\ \vdots & \dots & \vdots & \ddots & \vdots \\ 0 & \dots & -l_{m,k} & \dots & 1 \end{pmatrix}, l_{j,k} = \frac{a_{j,k}^{(k-1)}}{a_{k,k}^{(k-1)}}, \boldsymbol{A}^{(k)} = [a_{i,j}^{(k)}]$$

• All m-1 steps produce an upper triangular matrix

$$L_{m-1}...L_{2}L_{1}A = U \Rightarrow A = L_{1}^{-1}L_{2}^{-1}...L_{m-1}^{-1}U = LU$$

• With permutations PA = LU (Matlab [L,U,P]=lu(A), A=P'*L*U)

- With known LU-factorization: $Ax = b \Rightarrow (LU)x = Pb \Rightarrow L(Ux) = Pb$
- To solve Ax = b:
 - 1 Carry out LU-factorization: $P^T LU = A$
 - 2 Solve Ly = c = Pb by forward substitution to find y
 - 3 Solve Ux = y by backward substitution
- FLOP = floating point operation = one multiplication and one addition
- Operation counts: how many FLOPS in each step?
 - 1 Each $L_k A^{(k-1)}$ costs $(m-k)^2$ FLOPS. Overall

$$(m-1)^2 + (m-2)^2 + \dots + 1^2 = \frac{m(m-1)(2m-1)}{6} \approx \frac{m^3}{3}$$

2 Forward substitution step k costs k flops

$$1 + 2 + \dots + m = \frac{m(m+1)}{2} \approx \frac{m^2}{2}$$

3 Backward substitution cost is identical $m(m+1)/2\,{\approx}\,m^2/2/$

• Orthonormalization of columns of $oldsymbol{A}$ is also a factorization

$$\boldsymbol{A} = \begin{bmatrix} \boldsymbol{a}_1 & \boldsymbol{a}_2 & \dots & \boldsymbol{a}_n \end{bmatrix} = \begin{bmatrix} \boldsymbol{q}_1 & \boldsymbol{q}_2 & \dots & \boldsymbol{q}_n \end{bmatrix} \begin{bmatrix} r_{11} & r_{12} & \dots & r_{1n} \\ 0 & r_{22} & \dots & r_{2n} \\ \vdots & & \ddots & \\ 0 & 0 & \dots & r_{nn} \end{bmatrix} = \boldsymbol{Q} \boldsymbol{R}$$

$$\begin{array}{l} \boldsymbol{a}_{1} = r_{11} \, \boldsymbol{q}_{1} \\ \boldsymbol{a}_{2} = r_{12} \, \boldsymbol{q}_{1} + r_{22} \, \boldsymbol{q}_{2} \\ \boldsymbol{a}_{3} = r_{13} \, \boldsymbol{q}_{1} + r_{23} \, \boldsymbol{q}_{2} + r_{33} \, \boldsymbol{q}_{3} \\ \vdots \\ \boldsymbol{a}_{n} = r_{1n} \, \boldsymbol{q}_{1} + r_{2n} \, \boldsymbol{q}_{2} + r_{3n} \, \boldsymbol{q}_{3} + \dots + r_{nn} \boldsymbol{q}_{n} \end{array}$$

$$\begin{array}{l} \boldsymbol{q}_{1} = \boldsymbol{a}_{1} / r_{11} \\ \boldsymbol{q}_{2} = (\boldsymbol{a}_{2} - r_{12} \, \boldsymbol{q}_{1}) / r_{22} \\ \boldsymbol{q}_{3} = (\boldsymbol{a}_{3} - r_{13} \, \boldsymbol{q}_{1} - r_{23} \, \boldsymbol{q}_{2}) / r_{33} \\ \vdots \end{array}$$

- Operation count:
 - $r_{jk} = \boldsymbol{q}_j^T \boldsymbol{a}_k \text{ costs } m \text{ FLOPS}$
 - There are $1+2+\cdots+n$ components in \boldsymbol{R} , Overall cost n(n+1)m/2
- With permutations AP = QR (Matlab [Q,R,P]=qr(A))

- With known QR-factorization: $A x = b \Rightarrow (Q R P^T) x = b \Rightarrow R y = Q^T b$
- To solve Ax = b:

- 1 Carry out QR-factorization: $QRP^T = A$
- 2 Compute $c = Q^T b$
- 3 Solve $\mathbf{R}\mathbf{y} = \mathbf{c}$ by backward substitution
- 4 Find $x = P^T y$
- Operation counts: how many FLOPS in each step?
 - 1 QR-factorization $m^2(m+1)/2\,{\approx}\,m^3/2$
 - 2 Compute $oldsymbol{c}$, m^2
 - 3 Backward substitution $m(m+1)/2\,{\approx}\,m^2/2$