- New concepts:
 - Span of a vector set, matrix column space (range)
 - Linearly dependent set of vectors
 - Matrix null space

Two linear systems: same system matrix, different right hand side

$$\boldsymbol{A} = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \in \mathbb{R}^{3 \times 3}, \boldsymbol{b} = \begin{pmatrix} 3 \\ 1 \\ 3 \end{pmatrix} \in \mathbb{R}^3, \boldsymbol{c} = \begin{pmatrix} 3 \\ 1 \\ 4 \end{pmatrix} \in \mathbb{R}^3$$
(1)

$$\begin{cases} x_1 + 2x_2 + 3x_3 = 3\\ x_2 + x_3 = 1 \Leftrightarrow \mathbf{A}\mathbf{x} = \mathbf{b}, \begin{cases} y_1 + 2y_2 + 3y_3 = 3\\ y_2 + y_3 = 1 \Leftrightarrow \mathbf{A}\mathbf{y} = \mathbf{c}\\ y_1 + 2y_2 + 3y_3 = 4 \end{cases}$$

Form the bordered matrix in both cases, and reduce to triangular form (Gaussian elimination)

$$\begin{pmatrix} 1 & 2 & 3 & | & 3 \\ 0 & 1 & 1 & | & 1 \\ 1 & 2 & 3 & | & 3 \end{pmatrix} \sim \begin{pmatrix} 1 & 2 & 3 & | & 3 \\ 0 & 1 & 1 & | & 1 \\ 0 & 0 & 0 & | & 0 \end{pmatrix} \Leftrightarrow \begin{cases} x_1 + 2x_2 + 3x_3 & =3 \\ x_2 + x_3 & =1 \text{ Infinite number of solutions} \\ 0 & =0 \end{cases}$$

$$\begin{pmatrix} 1 & 2 & 3 & 3 \\ 0 & 1 & 1 & 1 \\ 1 & 2 & 3 & 4 \end{pmatrix} \sim \begin{pmatrix} 1 & 2 & 3 & 3 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix} \Leftrightarrow \begin{cases} y_1 + 2y_2 + 2y_3 &= 3 \\ y_2 &= 1 \text{ No solutions} \\ 0 &\neq 1 \end{cases}$$

Recall: Solving Ax = b means finding the linear combination of columns of A such that

$$x_1 a_1 + x_2 a_2 + x_3 a_3 = b, x = (x_1 \ x_2 \ x_3)^T$$
 (2)

For previous examples

$$A = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \Rightarrow a_1 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, a_2 = \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}, a_3 = \begin{pmatrix} 3 \\ 1 \\ 3 \end{pmatrix}$$

Note that $a_3 = a_1 + a_2$, so the linear combination (2) can be rewritten as

$$(x_1+x_3)a_1+(x_2+x_3)a_2=b$$

If **b** is in the plane defined by the two directions a_1, a_2 then there are an infinity of choices of $\boldsymbol{x} = (x_1 \ x_2 \ x_3)^T$ to obtain **b** by the linear combination of a_1, a_2 . This is the first example. Since $\boldsymbol{c} = (3 \ 1 \ 4)^T$ is not in the planed defined by a_1, a_2 , there is no linear combination of

 a_1, a_2 to obtain c, hence there is no solution to the system Ay = c.

• Generalize this idea of "vectors reachable by linear combination of other vectors"

Definition. The span of vectors $a_1, a_2, ..., a_n \in V$, is the set of vectors reachable by linear combination

span{ $a_1, a_2, ..., a_n$ } = { $b \in \mathcal{V} | \exists x_1, ..., x_n \in \mathcal{S}$ such that $b = x_1 a_1 + ... x_n a_n$ }.

The notation used for set on the right hand side is read: "those vectors \boldsymbol{b} in \mathcal{V} with the property that there exist n scalars $x_1, ..., x_n$ to obtain \boldsymbol{b} by linear combination of $\boldsymbol{a}_1, \boldsymbol{a}_2, ..., \boldsymbol{a}_n$.

• A linear combination is conveniently expressed as a matrix-vector product leading to a different formulation of the same concept

Definition. The column space (or range) of matrix $A \in \mathbb{R}^{m \times n}$ is the set of vectors reachable by linear combination of the matrix column vectors

 $C(\mathbf{A}) = \operatorname{range}(\mathbf{A}) = \{ \mathbf{b} \in \mathbb{R}^m | \exists \mathbf{x} \in \mathbb{R}^n \text{ such that } \mathbf{b} = \mathbf{A}\mathbf{x} \} \subseteq \mathbb{R}^m$

In the example (1)

$$\boldsymbol{A} = (\boldsymbol{a}_1 \ \boldsymbol{a}_2 \ \boldsymbol{a}_3) = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix}$$

$$span\{a_1, a_2, a_3\} = span\{a_1, a_2\}$$

since $a_3 = a_1 + a_2 \Leftrightarrow a_1 + a_2 - a_3 = 0$. Introduce a concept to capture the idea that a vector can be expressed in terms of other vectors.

Definition. The vectors $a_1, a_2, ..., a_n \in V$, are linearly dependent if there exist n scalars, $x_1, ..., x_n \in S$, at least one of which is different from zero such that

 $x_1 \boldsymbol{a}_1 + \dots x_n \boldsymbol{a}_n = \boldsymbol{0}$

Note that $\{0\}$, with $0 \in \mathcal{V}$ is a linearly dependent set of vectors since $1 \cdot 0 = 0$.

The converse of linear dependence is linear independence, a member of the set cannot be expressed as a non-trivial linear combination of the other vectors

Definition. The vectors $a_1, a_2, ..., a_n \in V$, are linearly independent if the only *n* scalars, $x_1, ..., x_n \in S$, that satisfy

$$x_1 \boldsymbol{a}_1 + \dots x_n \boldsymbol{a}_n = \boldsymbol{0}, \tag{3}$$

are $x_1 = 0$, $x_2 = 0$,..., $x_n = 0$.

The choice $x = (x_1 \dots x_n)^T = 0$ that always satisfies (3) is called a *trivial solution*. We can restate linear independence as (3) being satisfied *only* by the trivial solution.

Null space

Introduce a characterization of the column vectors of a matrix related to linear dependence

Definition. The null space of a matrix $A \in \mathbb{R}^{m \times n}$ is the set

$$N(\mathbf{A}) = \operatorname{null}(\mathbf{A}) = \{ \mathbf{x} \in \mathbb{R}^n | \mathbf{A} \mathbf{x} = \mathbf{0} \} \subseteq \mathbb{R}^n$$

• If $null(A) = \{0\}$ then the column vectors of A are linearly independent, since the only way to satisfy (3) is by the trivial solution x = 0

For example (1) we have $c(a_1 + a_2 - a_3) = 0$ for any scalar c, hence

$$\boldsymbol{A} = \begin{pmatrix} 1 & 2 & 3 \\ 0 & 1 & 1 \\ 1 & 2 & 3 \end{pmatrix} \Rightarrow \boldsymbol{a}_1 = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \boldsymbol{a}_2 = \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}, \boldsymbol{a}_3 = \begin{pmatrix} 3 \\ 1 \\ 3 \end{pmatrix}$$
$$C(\boldsymbol{A}) = \operatorname{span}\{\boldsymbol{a}_1, \boldsymbol{a}_2\}, N(\boldsymbol{A}) = \operatorname{span}\left\{\begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}\right\}$$