

Lesson 29: SVD Computation and Applications

- SVD computation
- Image compression and analysis
- Model reduction

SVD Computation

- From $A = U\Sigma V^T$ deduce $AA^T = U\Sigma^2 U^T$, $A^T A = V\Sigma^2 V^T$, hence U is the eigenvector matrix of AA^T , and V is the eigenvector matrix of $A^T A$
- SVD computation is carried out by solving eigenvalue problems

```
octave> A=[2 -1; -3 1]; [U S2]=eig(A*A'); [V S2]=eig(A'*A); S=sqrt(S2); disp([ U S V']);
```

-0.81742 -0.57605 0.25878 0.00000 -0.36060 -0.93272
-0.57605 0.81742 0.00000 3.86433 -0.93272 0.36060

- The Octave/Matlab `svd` function carries out both eigenvalue problems efficiently

```
octave> [U S V]=svd(A); disp([U S V']);
```

-0.57605 0.81742 3.86433 0.00000 -0.93272 0.36060
0.81742 0.57605 0.00000 0.25878 -0.36060 -0.93272

```
octave> disp([U*U' U'*U V*V' V'*V]);
```

```
1 0 1 0 1 0 1 0  
0 1 0 1 0 1 0 1
```

```
octave>
```

- The SVD can be expressed as a weighted sum of “rank-1 updates” $\sigma_i \mathbf{u}_i \mathbf{v}_i^T$ with weights σ_i

$$\mathbf{A} = \mathbf{U} \Sigma \mathbf{V}^T = \sum_{i=1}^r \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

- By construction of the SVD $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$, and very often $\sigma_1 \gg \sigma_2 \gg \dots \gg \sigma_r > 0$,

$$\mathbf{A} \cong \sum_{i=1}^p \sigma_i \mathbf{u}_i \mathbf{v}_i, p \ll r$$

```

octave> function img=readface(n,type)
    fhead = "/home/student/courses/MATH547/lessons/yalefaces/subject";
    fnr = strcat(num2str(n,"%2.2d"),"."); fname = strcat(fhead,fnr,type);
    [img,map,alpha] = imread(fname);
endfunction;

octave> f01n=readface(1,"normal");

octave> function mat=img2mat(img)
    [h,w]=size(img); mat=zeros(h,w); mat=double(img)/255.;
endfunction;

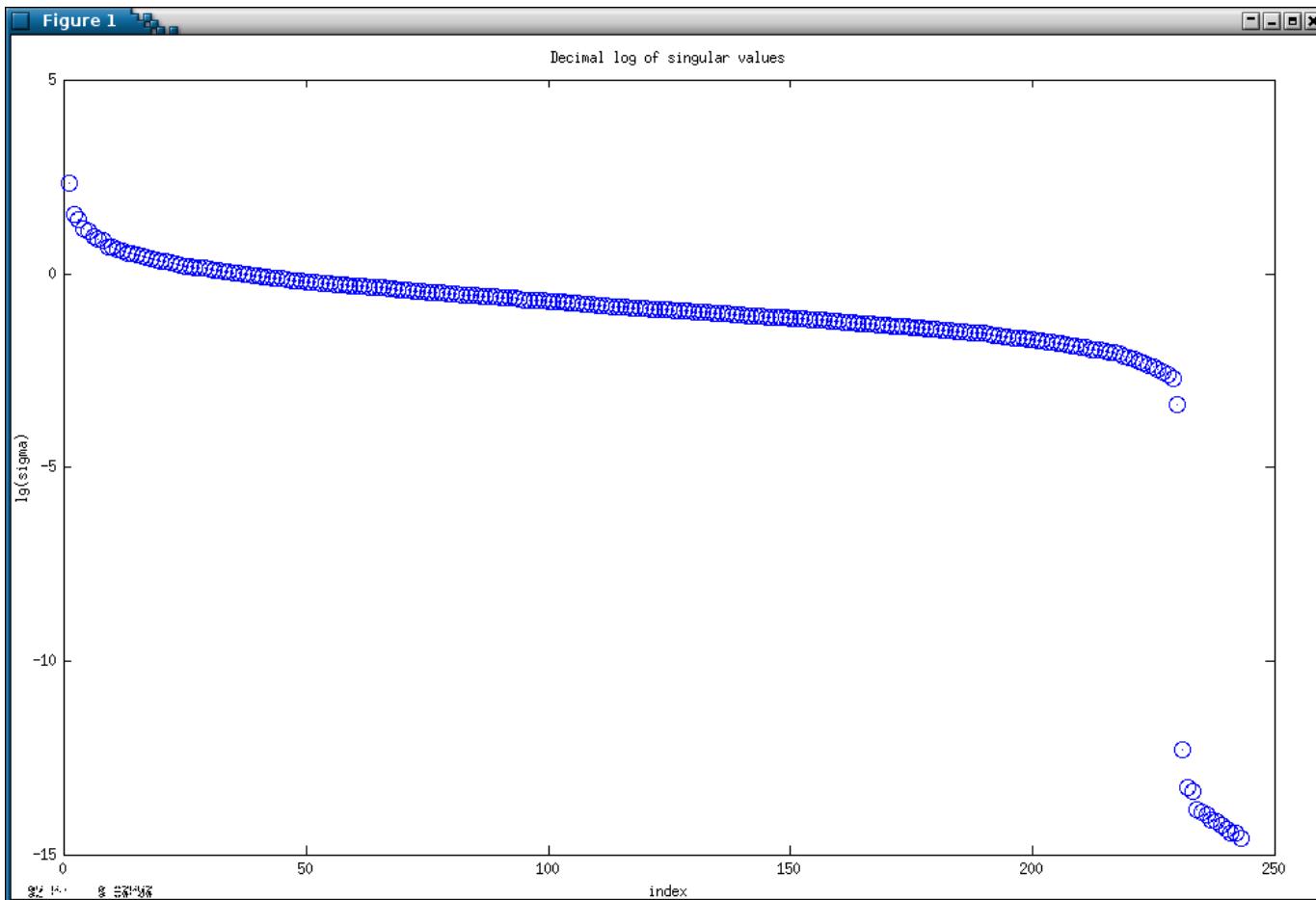
octave> f01n=readface(1,"normal"); m01n=img2mat(f01n);

octave>

```

Image compression

```
octave> [U S V]=svd(m01n); plot(log10(diag(S)), 'o');  
octave> xlabel('index'); ylabel('lg(sigma)'); title('Decimal log of singular values');  
octave> print -deps /tmp/temp.eps;
```

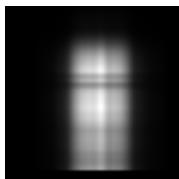


Build sequence of image approximations

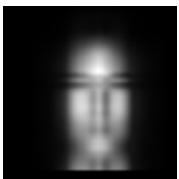
```
octave> function cimg=cmpprim(img,p)
    [h,w]=size(img); mat=zeros(h,w); mat=double(img)/255. ;
    [U S V]=svd(img); s=diag(S); cmat=zeros(h,w);
    for i=1:p
        cmat = cmat + s(i)*U(:,i)*V(:,i)';
    end;
    cmn=min(min(cmat)); cmat=cmat+cmn*ones(h,w);
    cmx=max(max(cmat)); sc=255./cmx; cmat=sc*cmat; cimg=uint8(cmat);
    fname=strcat("/home/student/courses/MATH547/lessons/cimg",num2str(p),".png");
    imwrite(cimg, fname);
endfunction;
```

```
octave> load /home/student/courses/MATH547/lessons/mitfaces/faces.mat;
```

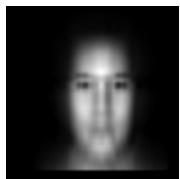
```
octave> face=reshape(a,128,128)';
facep01=cmpprim(face,1); facep02=cmpprim(face,2); facep04=cmpprim(face,4);
facep08=cmpprim(face,8); facep16=cmpprim(face,16); facep32=cmpprim(face,32);
facep64=cmpprim(face,64); facep128=cmpprim(face,128);
```



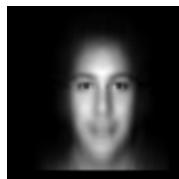
$p = 1$



$p = 2$



$p = 4$



$p = 8$



$p = 16$



$p = 32$

- Mass + spring systems lead to ODE system, $\mathbf{M}\ddot{\mathbf{x}} + \mathbf{K}\mathbf{x} = \mathbf{f}$, with $\mathbf{M} = \text{diag}(m_1, \dots, m_n)$, $\mathbf{K} \in \mathbb{R}^{n \times n}$, $\mathbf{x}(t) : \mathbb{R} \rightarrow \mathbb{R}^n$ the trajectories of the point masses
- The point masses usually move in some correlated fashion, e.g., eigenmodes
- Construct a reduced model $\mathbf{x} = \mathbf{B}\mathbf{y}$, $\mathbf{B} \in \mathbb{R}^{m \times p}$, $p \ll n$, \mathbf{B} orthonormal
- Take projection of system on $C(\mathbf{B})$ (multiply by projection matrix $\mathbf{P} = \mathbf{B}\mathbf{B}^T$)

$$(\mathbf{B}^T \mathbf{M} \mathbf{B}) \ddot{\mathbf{y}} + (\mathbf{B}^T \mathbf{K} \mathbf{B}) \mathbf{y} = \mathbf{B}^T \mathbf{f} \Leftrightarrow \mathbf{N} \ddot{\mathbf{y}} + \mathbf{L} \mathbf{y} = \mathbf{g}, \mathbf{N}, \mathbf{L} \in \mathbb{R}^{p \times p}, \mathbf{y}, \mathbf{g} \in \mathbb{R}^p$$

