

## 1. NONLINEAR VECTOR OPERATOR EQUATIONS

### 1.1. Multivariate root-finding algorithms

Consider now nonlinear finite-dimensional mappings  $f: \mathbb{R}^d \rightarrow \mathbb{R}^d$ , and the root-finding problem

$$f(\mathbf{x}) = \mathbf{0}, \quad (1)$$

whose set of solutions generalize the linear mapping concept of a null space,  $N(\mathbf{A}) = \{\mathbf{x} | \mathbf{A}\mathbf{x} = \mathbf{0}, \mathbf{A} \in \mathbb{C}^{d \times d}\}$ . As in the scalar-valued case, algorithms are sought to construct an approximating sequence  $\{\mathbf{x}_k\}_{k \in \mathbb{N}}$  whose limit is a root of (1), by approximating  $f$  with  $g_k$ , and solving

$$g_k(\mathbf{x}) = 0. \quad (2)$$

Multivariate approximation is however considerably more complex than univariate approximation. For example, consider  $d = 2$ ,  $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ , and the univariate monomial interpolants in Lagrange form

$$\mathcal{L}_t f(s, t) = \sum_{i=0}^m f(x_i, t) l_i^x(s), \quad \mathcal{L}_s f(s, t) = \sum_{j=0}^n f(s, y_j) l_j^y(t),$$

with

$$l_i^x(s) = \prod_{k=0}^{m'} \frac{s - x_k}{x_i - x_k}, \quad l_j^y(t) = \prod_{l=0}^{n'} \frac{t - y_l}{y_j - y_l}.$$

The operator  $\mathcal{L}_t$  carries out interpolation at fixed  $t$  value of the data set  $\mathcal{D}_x = \{(x_i, f(x_i, t)), i = 0, \dots, m\}$ . Similarly, operator  $\mathcal{L}_s$  carries out interpolation at fixed  $s$  value of the data set  $\mathcal{D}_y = \{(y_j, f(s, y_j)), j = 0, \dots, n\}$ . Multivariate interpolation of the data set

$$\mathcal{D} = \{(x_i, y_j, f(x_i, y_j)), i = 0, \dots, m, j = 0, \dots, n\},$$

can be carried out through multiple operator composition procedures.

**Operator product.** Define  $\mathcal{L} = \mathcal{L}_t \otimes \mathcal{L}_s$  as

$$\mathcal{L} f(s, t) = (\mathcal{L}_t \mathcal{L}_s) f(s, t) = \mathcal{L}_t (\mathcal{L}_s f(s, t)) = \mathcal{L}_t \left( \sum_{i=0}^m f(x_i, t) l_i^x(s) \right) = \sum_{i=0}^m \sum_{j=0}^n f(x_i, y_j) l_i^x(s) l_j^y(t).$$

**Operator Boolean sum.** Define  $\mathcal{L} = \mathcal{L}_t \oplus \mathcal{L}_s$  as  $\mathcal{L} = \mathcal{L}_t + \mathcal{L}_s - \mathcal{L}_t \mathcal{L}_s$

$$\mathcal{L} f(s, t) = \sum_{i=0}^m f(x_i, t) l_i^x(s) + \sum_{j=0}^n f(s, y_j) l_j^y(t) - \sum_{i=0}^m \sum_{j=0}^n f(x_i, y_j) l_i^x(s) l_j^y(t).$$

#### 1.1.1. First-degree polynomial approximants

**Secant method.** Bivariate ( $d = 2$ ) root-finding algorithms already exemplifies the additional complexity in constructing root finding algorithms. The goal is to determine a new approximation  $(x_k, y_k)$  from the prior approximants

$$(x_0, y_0), \dots, (x_{k-2}, y_{k-2}), (x_{k-1}, y_{k-1}).$$

Whereas in the scalar case two prior points allowed construction of a linear approximant, the two points in data

$$\mathcal{D} = \{(x_{k-2}, y_{k-2}), (x_{k-1}, y_{k-1})\}$$

are insufficient to determine

$$\mathcal{L} f = \sum_{i=k-2}^{k-1} \sum_{j=k-2}^{k-1} f(x_i, y_j) l_i^x(s) l_j^y(t),$$

which requires four data points. Various approaches to exploit the additional degrees of freedom are available, of which the class of quasi-Newton methods finds widespread applicability.

**Newton, quasi-Newton methods.** A linear multivariate approximant in  $d$  dimensions requires  $2^d$  data. A Hermite interpolant based upon function and partial derivative values can be constructed, but it is more direct to truncate the multivariate Taylor series

$$f(\mathbf{x}) = f(\mathbf{x}_k) + \frac{\partial f}{\partial \mathbf{x}}(\mathbf{x}_k)(\mathbf{x} - \mathbf{x}_k) + \dots,$$

where

$$\mathbf{J} = \frac{\partial f}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_d} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_d} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_d}{\partial x_1} & \frac{\partial f_d}{\partial x_2} & \dots & \frac{\partial f_d}{\partial x_d} \end{bmatrix} = \nabla f,$$

is the Jacobian matrix of  $f$ . Setting  $f(\mathbf{x}_{k+1}) = \mathbf{0}$ , as the condition for the next iterate leads to the update

$$\mathbf{J}(\mathbf{x}_k)(\mathbf{x}_{k+1} - \mathbf{x}_k) = -f(\mathbf{x}_k),$$

a linear system that is solved at each iteration. Computation of the multiple partial derivatives arising in the Jacobian might not be possible or too expensive, hence approximations are sought  $\mathbf{B}_k \cong \mathbf{J}(\mathbf{x}_k)$ , similar in principle to the approximation of a tangent by a secant. In such quasi-Newton methods, a secant condition on  $\mathbf{B}_k$  is stated as

$$\mathbf{B}_k(\mathbf{x}_k - \mathbf{x}_{k-1}) = f(\mathbf{x}_k) - f(\mathbf{x}_{k-1}),$$

and corresponds to a truncation of the Taylor series expansion around  $\mathbf{x}_{k-1}$ . The above secant condition is not sufficient by itself to determine  $\mathbf{B}_k$ , hence additional considerations can be imposed.

1. Recalling that the scalar Newton method for finding roots of  $f(x) = 0$  converges in a region where  $f', f'' > 0$ , imposing analogous behavior for  $\mathbf{B}_k$  suggests itself. This is typically done by requiring  $\mathbf{B}_k$  to be symmetric positive definite.
2. Assuming convergence of the approximating sequence  $\{\mathbf{x}_k\}_{k \in \mathbb{N}}$  to a root,  $\mathbf{B}_{k+1}$  should be close to the previous approximation suggesting the condition

$$\min_{\mathbf{B}_{k+1}} \|\mathbf{B}_{k+1} - \mathbf{B}_k\|.$$

Various algorithms arise from a particular choice of norm and procedure to apply (2).

One widely used quasi-Newton method, arising from a rank-two update at each iteration to maintain positive definiteness, is the Broyden-Fletcher-Goldfarb-Shanno update

$$\mathbf{B}_{k+1} = \mathbf{B}_k + \frac{\mathbf{y}_k \mathbf{y}_k^T}{\mathbf{y}_k^T \mathbf{s}_k} - \frac{\mathbf{B}_k \mathbf{s}_k \mathbf{s}_k^T \mathbf{B}_k^T}{\mathbf{s}_k^T \mathbf{B}_k \mathbf{s}_k},$$

where the updates are determined by

1. Solving  $\mathbf{B}_k \mathbf{p}_k = -[f(\mathbf{x}_k) - f(\mathbf{x}_{k-1})]$  to find a search direction  $\mathbf{p}_k$  ;
2. Finding the distance along the search direction by  $\alpha_k = \operatorname{argmin} \|f(\mathbf{x}_k + \alpha_k \mathbf{p}_k)\|_2$  ;
3. Updating the approximation  $\mathbf{s}_k = \alpha_k \mathbf{p}_k$ ,  $\mathbf{x}_{k+1} = \mathbf{x}_k + \mathbf{s}_k$
4. Computing  $\mathbf{y}_k = f(\mathbf{x}_{k+1}) - f(\mathbf{x}_k)$ .