

## HOMEWORK 3

Due date: March 5, 2020, 11:55PM.

Bibliography: Trefethen & Bau, Lectures 10-14. Demmel, 1.6

Parts 1-3 on Problem 1 replace your Test 2 Problem 1 score. Part 1 of Problem 2 replaces your Test 2 Problem 2 score.

### 1 Horner's scheme revisited: conditioning, stability, accuracy

#### 1.1 Horner's scheme

Horner's algorithm for evaluation of a polynomial  $p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_0$  is

```

Input:  $x, \mathbf{a} = (a_n, \dots, a_0)$ 
 $p = a_n$ 
for  $i = n - 1$  downto 0
     $p = p \cdot x + a_i$ 
end
return  $p$ 

```

Define the function  $f: \mathbb{R}^3 \rightarrow \mathbb{R}$  as a multiplication followed by an addition

$$f(p, x, a) = p \cdot x + a.$$

This definition reflects actual hardware implementation of a floating point operation (FLOP) in a central processing unit (CPU) in which  $p, x, a$  are loaded onto registers (memory locations accessed at clock speed) and  $f(p, x, a)$  is evaluated in a single clock cycle. When extended to vectors as in  $\mathbf{A}\mathbf{x} + \mathbf{y}$ , the function is called is called an “axpy” and is the basis for BLAS, the basic linear algebra algorithms. Most modern CPUs are capable of vectorizing  $\mathbf{A}\mathbf{x} + \mathbf{y} = \mathbf{b}$ , i.e., evaluating each component of  $\mathbf{b}$  in single clock cycles. The floating point variant of  $f$  is the function  $\text{flop}: \mathbb{F}^3 \rightarrow \mathbb{F}$ , and introduces an arithmetic error

$$\text{flop}(p, x, a) = (p \cdot x + a)(1 + \delta), |\delta| \leq \epsilon, \epsilon = \text{machine epsilon}.$$

#### 1.2 Questions

##### 1.2.1 Error propagation estimate

QUESTION. Find a bound for  $\delta p = p(x + \delta x, \mathbf{a} + \delta \mathbf{a}) - p(x, \mathbf{a})$  with  $\delta x, \delta \mathbf{a}$  denoting the floating point errors introduced in Horner's algorithm.

SOLUTION.

##### 1.2.2 Stability of the algorithm $\tilde{p}(x)$

QUESTION. Is Horner's algorithm forward stable?

SOLUTION.

QUESTION. Is Horner's algorithm backward stable?

SOLUTION.

##### 1.2.3 Conditioning of the problem $p(x)$

QUESTION. Show that the relative condition number of polynomial evaluation is well approximated by

$$\kappa = \frac{|a_0| + |a_1 x| + \dots + |a_n x^n|}{|a_0 + a_1 x + \dots + a_n x^n|}$$

SOLUTION.

### 1.2.4 Conditioning of evaluation of the null polynomial

QUESTION. Is the evaluation of  $z(x) = 0$  well-conditioned, ill-conditioned or ill-posed?

SOLUTION.

### 1.2.5 Numerical experiments

QUESTION. Implement Horner's algorithm and test each of the four above estimates on Wilkinson's polynomial

$$w(x) = \prod_{i=1}^n (x - i)$$

for  $n = 10, 20, 30$ .

SOLUTION. Mathematica can be used to generate the polynomial coefficients and export them to a mat-format file readable in Octave.

**Mathematica**

```
In[1] := w[n_, x_] := Product[(x - i), {i, n}];  
a = Table[CoefficientList[w[n, x], x], {n, 1, 3}];  
Grid[a]
```

```
-1  1  
 2 -3  1  
-6 11 -6  1
```

```
In[2] := dir = "/home/student/courses/MATH662/homework/hw03";  
If[!DirectoryQ[dir], CreateDirectory[dir]];  
SetDirectory[dir];
```

Null

```
In[3] := a = CoefficientList[w[10, x], x];  
Export["a10.mat", a];  
a = CoefficientList[w[20, x], x];  
Export["a20.mat", a];  
a = CoefficientList[w[30, x], x];  
Export["a30.mat", a];
```

Null

```
In[4] := a = CoefficientList[Expand[(x - 2)^9], x]  
{-512, 2304, -4608, 5376, -4032, 2016, -672, 144, -18, 1}
```

```
In[5] := Export["ap2.mat", a];
```

Null

```
In[6] := Expand[(x - 2)^9]
```

```
 $x^9 - 18x^8 + 144x^7 - 672x^6 + 2016x^5 - 4032x^4 + 5376x^3 - 4608x^2 + 2304x - 512$ 
```

```
In[7] :=
```

Read the coefficient files.

```
octave: cd /home/student/courses/MATH662/homework/hw03
```

```

octave: load ap2; a=Expression1; a'
ans =
    -512    2304   -4608    5376   -4032    2016   -672    144   -18     1
( -512 2304 -4608 5376 -4032 2016 -672 144 -18 1 )
octave: function p=horner(x,a)
    n=max(size(a))-1;
    p=a(n+1);
    for i=n:-1:1
        p=p*x+a(i);
    end
end
octave: horner(2,[1,1,1])
7
octave: horner(2*(1+eps),a)
2.8422e-12
octave: horner(2.,a)
0
octave: eps
2.2204e-16
octave: m=1000;
    kappa=ones(m,1);
    for k=1:m
        kappa(k) = horner(2*(1+k*eps),a)/(k*eps);
    end
octave: max(kappa)
12800
octave:

```

## 2 Reduction to tridiagonal form

### 2.1 Algorithm

Write an algorithm that uses Householder reflectors to reduce a matrix  $A \in \mathbb{R}^{m \times m}$  to tridiagonal form.

#### Algorithm 1

```

Given  $A \in \mathbb{R}^{m \times m}$ 
for  $j = 1:m-2$ 
     $x = A(j+1:m, j)$ ;  $e = I_{m-j}(:, 1)$ 
     $A(j+1:m, j) = \|x\| \cdot e$ 
     $v = A(j+1:m, j) - x$ ;  $v = v / \|v\|$ 
    for  $k = j+1:m$ 
         $A(j+1:m, k) = A(j+1:m, k) - 2 \cdot v \cdot (v' \cdot A(j+1:m, k))$ 
    end
     $x = A(j, j+1:m)$ ;  $e = e'$ ;
     $A(j, j+1:m) = \|x\| \cdot e$ ;
     $v = A(j, j+1:m) - x$ ;  $v = v / \|v\|$ 

```

```

for k=j+1:m
    A(k,j+1:m)=A(k,j+1:m)-2*(A(k,j+1:m)*v')*v
end
end
end

```

```

octave: function H=hess(A)
    H=A; [m,n]=size(A);
    for j=1:n-2
        x=H(j+1:m,j); e=eye(m-j)(:,1);
        H(j+1:m,j)=norm(x)*e;
        v=H(j+1:m,j)-x; v=v/norm(v);
        for k=j+1:n
            H(j+1:m,k)=H(j+1:m,k)-2*v*(v'*H(j+1:m,k));
        end
    end
end
end

```

```

octave: function H=trihess(A)
    H=A; [m,n]=size(A);
    for j=1:n-2
        x=H(j+1:m,j); e=eye(m-j)(:,1);
        H(j+1:m,j)=norm(x)*e;
        v=H(j+1:m,j)-x; v=v/norm(v);
        for k=j+1:n
            H(j+1:m,k)=H(j+1:m,k)-2*v*(v'*H(j+1:m,k));
        end;
        x=H(j,j+1:m); e=e';
        H(j,j+1:m)=norm(x)*e;
        v=H(j,j+1:m)-x; v=v/norm(v);
        for k=j+1:m
            H(k,j+1:m)=H(k,j+1:m)-2*(H(k,j+1:m)*v')*v;
        end
    end
end
end

```

```

octave: A=rand(6); B=hess(A)

```

B =

0.78215	0.71152	0.27652	0.06195	0.07758	0.21170
0.78566	0.80476	0.65135	0.76913	1.29802	0.73950
0.00000	0.69271	0.67738	0.47653	0.42505	0.27126
0.00000	0.00000	1.10421	0.25141	0.23196	-0.15548
0.00000	0.00000	0.00000	0.06575	-0.20646	0.25765
0.00000	0.00000	0.00000	0.00000	0.22732	-0.52527

```

octave: C=trihess(A)

```

C =

0.78215	0.79837	0.00000	0.00000	0.00000	0.00000
0.78566	1.32471	1.46299	0.00000	0.00000	0.00000
0.00000	1.08066	0.63612	0.65691	0.00000	0.00000
0.00000	0.00000	0.23730	0.71707	0.53007	0.00000
0.00000	0.00000	0.00000	0.39858	-0.30470	-0.24957

0.00000 0.00000 0.00000 0.00000 0.15313 0.16872

octave:

## 2.2 Implementation

Implement the above algorithm and test on matrices of size  $n = 50, 100, 250$ :

1. Hilbert matrices
2. Vandermonde matrices arising from discretization of the interval  $[-1, 1]$
3. Normal random matrices.